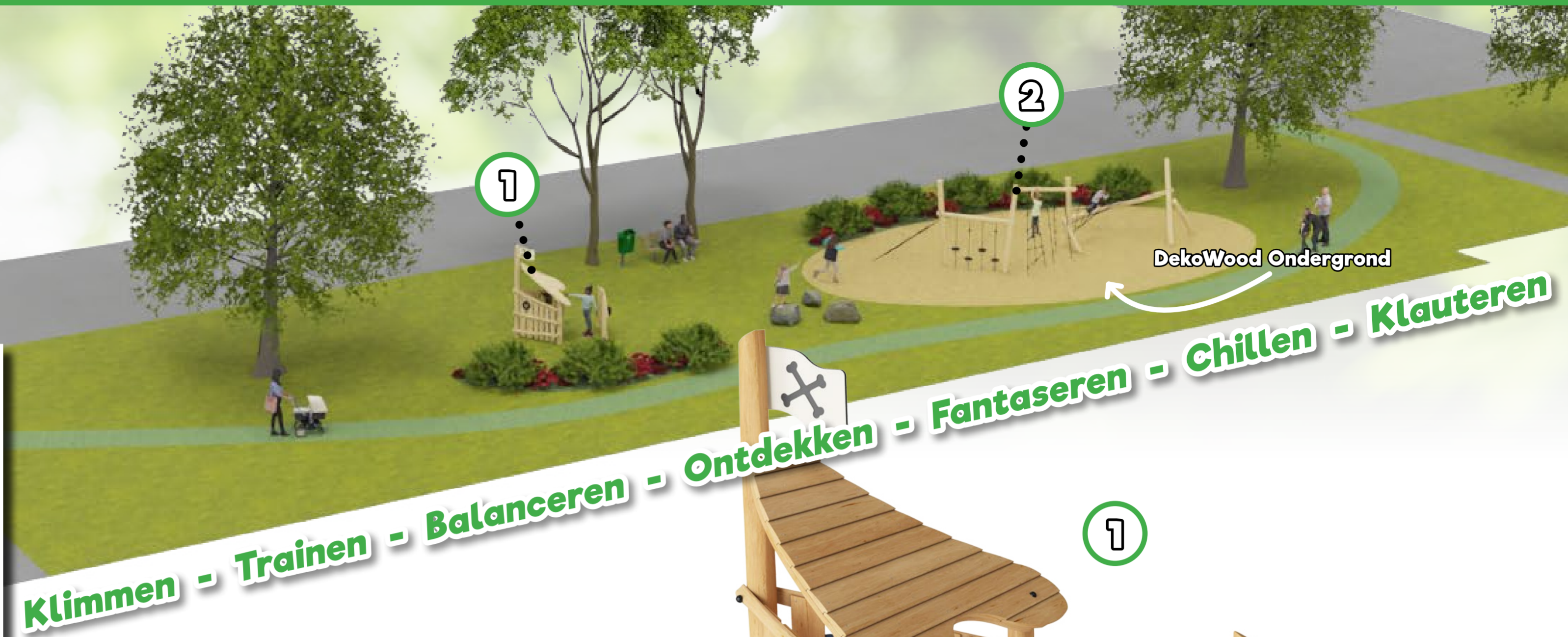
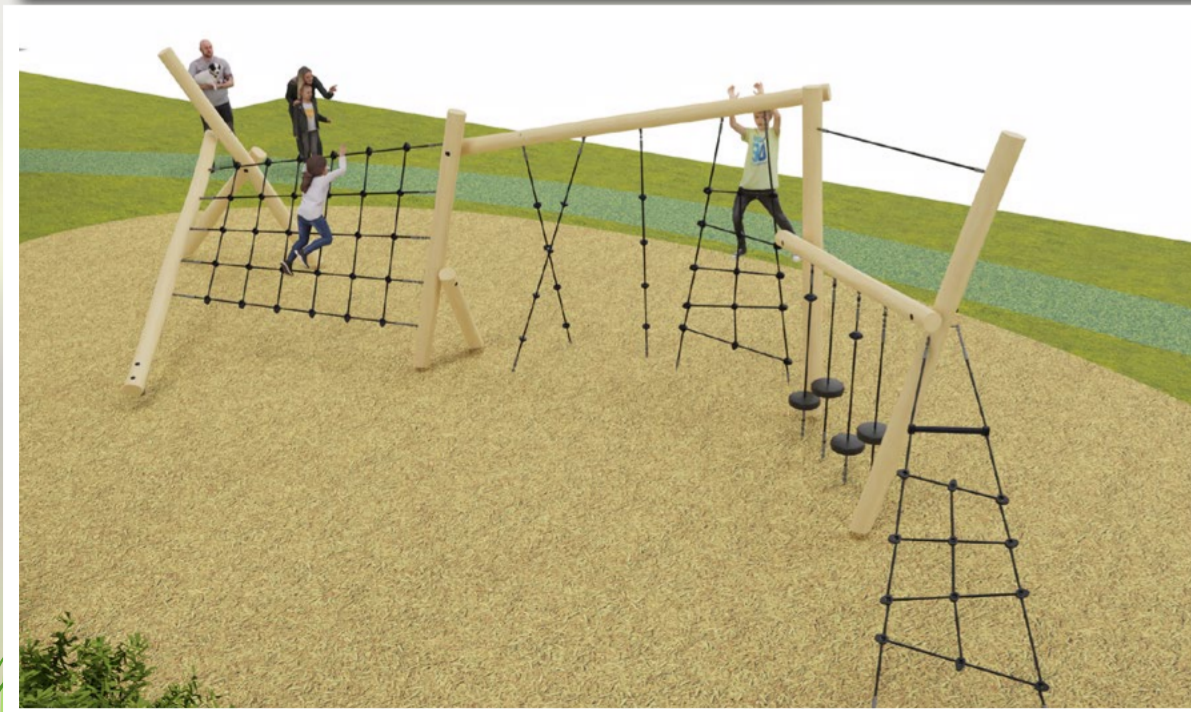


TOESTELLEN:

1. Speelhuis "Boot"

2. Klimparcours



Klimmen - Trainen - Balanceren - Ontdekken - Fantaseren - Chillen - Klauteren

